



OFFICIAL RULES FOR GOOD SAM'S OF FLORIDA, NC. SAMBOREES & RALLIES Cribbage

**Arrive 15 minutes early for all games. All games will play appropriately 1 hour 45 minutes.
If more than multiple winners there will be a play-off which may cause overtime play.**

General

1. Minimum 3 games in 1 hour and 45 minutes – allotting time for a playoff if necessary
2. Two players per board
3. Everyone must complete their game before the shift to the right is made. Everyone moves at the same time
4. As a courtesy, help your opponent in scoring – we are not playing cutthroat The Play
1. Draw for deal. Low card deals
2. Deal 6 cards per player
3. Each player discards 2 cards to form crib
4. Player opposite dealer cuts for wild card
5. The opponent starts the first half of count
6. Dealer owns the crib
7. 121 points wins game (120 points is the “stink hole”) Scoring (Points As Assigned)
1. Jack cut as wild card 2 points
2. 15/2 2 points
3. 31 2 points
4. Go 1 point
5. Last card 1 point
6. Gets 4 points if suited
7. Crib must have 5 cards to be suited
8. 15/2 as last card gets point for last card
9. 31 as last card does not get point for last card
10. Pair = 2 points
11. 3 of a kind = 6 points
12. 4 of a kind = 12 points
13. Jack of suite (wild card) = 1 point
14. Run of 3= 3 points
15. Run of 4 = 4 points
16. Double three card run = 8 points
17. Double four card run = 10 points
18. Double double run = 16 points

**PLEASE DO NOT REMOVE.
GAMES RULES AVAILABLE ON THE GOOD SAM'S OF FLORIDA WEBSITE
www.goodsams-florida.org**